

**Herkimer County Legislature
Administration/Veterans' Affairs, Public Safety & Emergency
Management and Ways & Means
Committee Meeting
Friday, June 28, 2019
Legislature Chambers**

Follows Public Safety & Emergency Management and Ways & Means

Persons Attending:

William Weakley (Admin. committee member)
Raymond Johnson (Admin., Ways & Means committee member)
Patrick E. Russell (Chairman, Ways & Means, Admin. committee member)
Gregory Malta (Admin. committee member)
Vincent J. Bono (Ways & Means committee member)
Frederick J. Shaw, Jr. (Pub. Sfty/Emer. Mgmt. and Ways & Means committee member)
Raymond Smith (Pub. Sfty/Emer. Mgmt. and Ways & Means committee member)
Peter J. Campione (Pub. Sfty./Emer. Mgmt. committee member)
William E. Keeler, Sr. (Pub. Sfty/Emer. Mgmt. committee member)
Bernard Peplinski, Sr., (Chairman of the Legislature)
James W. Wallace, Jr. (County Administrator)
Brandy Serow (Sec. to County Administrator)
Sheri Ferdula, Budget Officer
Rob Malone, County Attorney
Steve Billings, Personnel Officer
John Raymond, Director of Emergency Services
Lorraine Lewandrowski, Assistant County Attorney

(Non Committee Members signed in)

Legislator Mark Gaworecki
Legislator Robert J. Schrader
Legislator Bob D. Hollum

Absent:

John P. Stephens (Chairman, Admin., Pub. Sfty committee member)
John L. Brezinski (Admin. committee member)
Kurt Ackerman (Ways & Means committee member)

The meeting was called to order at 9:52 a.m.

**ADMINISTRATION/VETERANS' AFFAIRS/PUBLIC SAFETY & EMERGENCY
MANAGEMENT/WAYS & MEANS:**

1. E-911 funds
2. Other

Committee Vote Record

**ADMINISTRATION/VETERANS' AFFAIRS/PUBLIC SAFETY & EMERGENCY
MANAGEMENT/WAYS & MEANS:**

Item #1 – Discussion only. No vote taken.

Item #2 – N/A.

On motion of Mr. Peplinski, seconded by Mr. Johnson for Administration/Veterans' Affairs, the committee adjourned at 10:06 a.m. On motion of Mr. Campione, seconded by Mr. Peplinski for Public Safety & Emergency Management, the committee adjourned at 10:07 a.m.

The Ways & Means committee continued.